

## Readings List

### Nancy Cooke

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### Gary Klein

#### Books

- Final Report of the National Commission on Terrorist Attacks upon the United States*. (2004). New York: W.W. Norton and Company.
- Crandall, B., Klein, G. and Hoffmann, R. (2006). *Working Minds: A Practitioner's Guide to Cognitive Task Analysis*. Cambridge, MA: MIT Press.
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- Feltovitch, P.J., Ford, K.M., and Hoffman, R.R. *Expertise in Context*. Cambridge, MA: MIT Press.
- Woods, D. and Hollnagel, E. (2006). *Joint Cognitive Systems*. Boca Raton, FL: Taylor and Francis/CRC Press.
- Tufte, E. *The Visual Display of Quantitative Information*. Cheshire, CT: Graphics Press.
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#### Articles

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- Ericsson, K.A. and Charness, N. (2000). Expert performance: Its structure and acquisition. In S.J. Ceci and W.M. Williams (Eds.). *The Nature-Nurture Debate*. Blackwell/John Wiley and Sons. 200-256
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#### **John Carroll**

For usability with respect to ubiquitous computing, I suggest:

- Abowd, G.D., Mynatt, E.D. (2000). Charting past, present, and future research in ubiquitous computing. *ACM Transactions on Computer-Human Interactions*. 7(1): 29-58.

For community, I suggest:

- Preece, J. and Maloney-Krichmar, D. (2003). Online Communities. In J. Jacko and A. Sears. (Eds.) *Handbook of Human-Computer Interaction*, Lawrence Erlbaum Associates Inc. Publishers. Mahwah: NJ. 596-620.

For creativity as a primary user interface design goal, I suggest:

- Shneiderman, B. (2000). Creating creativity: user interfaces for supporting innovation. *ACM Transactions on Computer-Human Interactions*. 7(1): 114-138.

#### **Chris Wickens**

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